The PeepNet Box®

The idea of Hacking the Environmet is born to solve one or a handful of problems that we face in our daily lives.

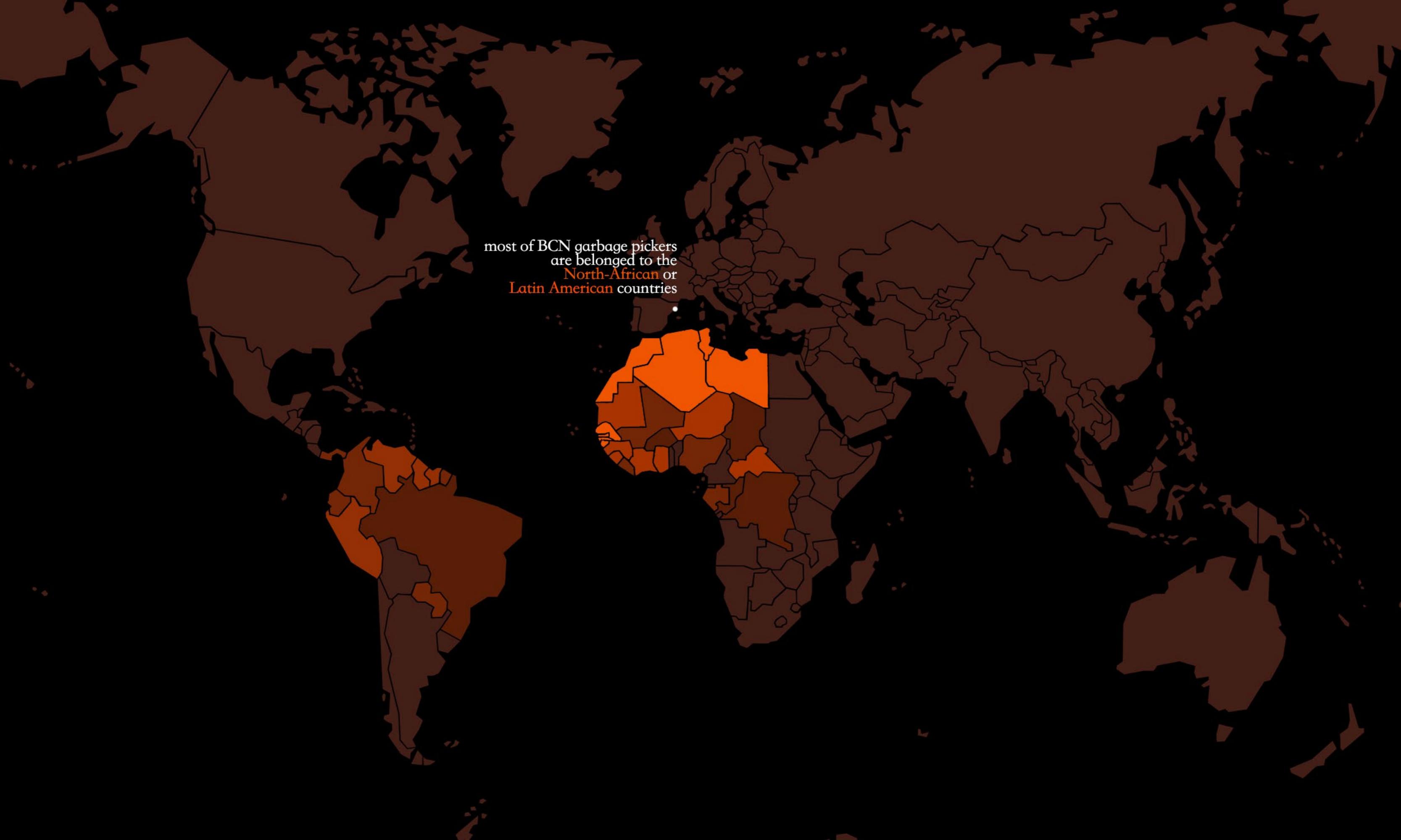
Hacking a part of environment, goes to figure out how could we change the way technology usually has been used. Its more about use of technology, than technology itself.

Looking around ourselves, we could find some missed or ignored parts of the environment, that could play a more importat role.







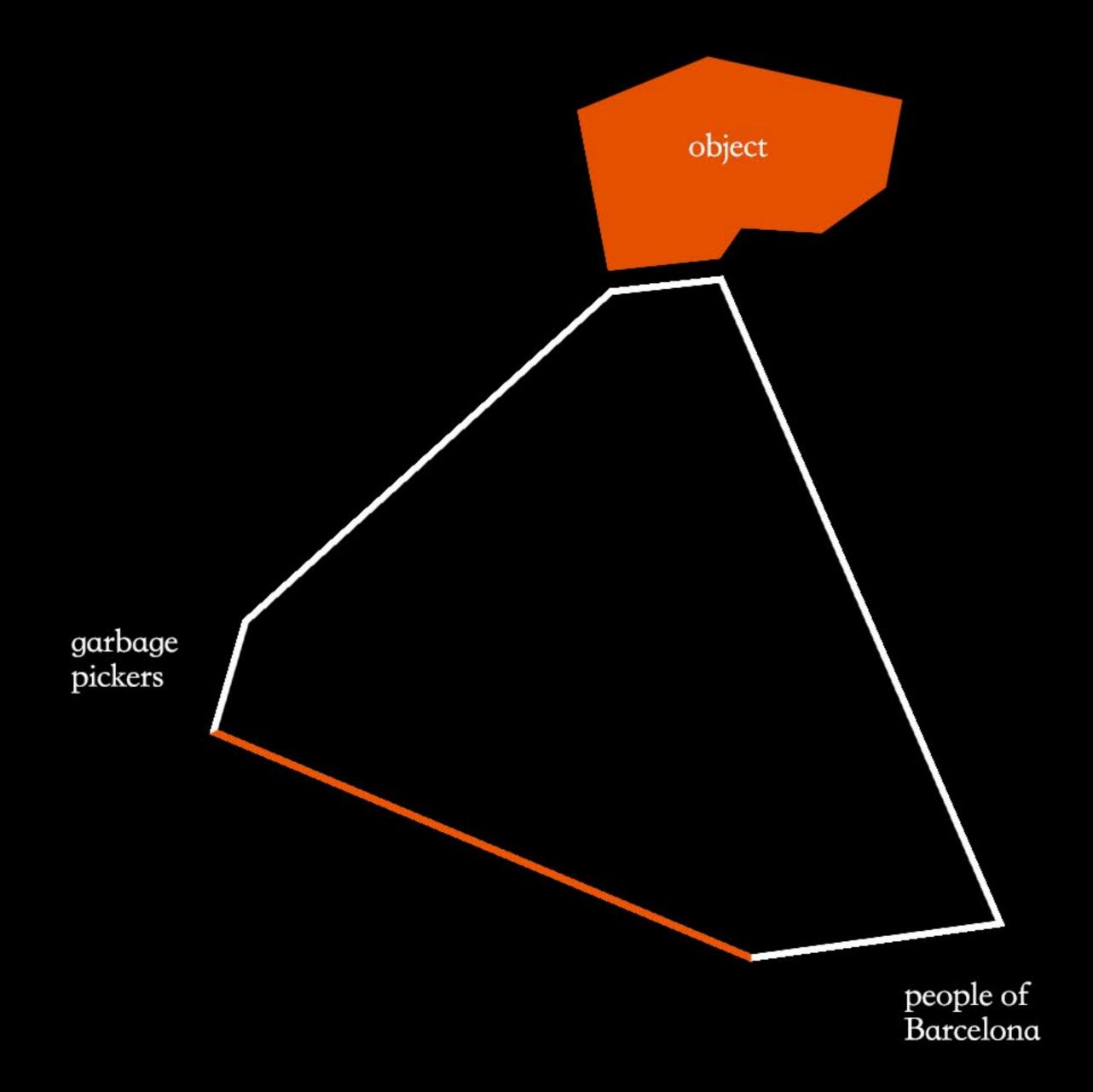






How to difine general approaches to solve the problem?

- 1 make them invisible, and take them out of peoples eyes
- omit this part of Barcelona society, and push them to go out of the city or the country
- help them, to find their right social position (making the others aware of them)







The chosen object to hack is the garbage cans area, but since we look for hacking this area through hacking another object called peep box, so in fact, there are two objects that are aimed to be hacked; in order to change the general image of garbage cans and, as well, to make people aware of garbage pickers.

Peep Box can be traced back to early modern times (15th century in Europe, by Leon Battista Alberti) and are known in various cultures.

In brief, it is an exhibition of pictures, objects or people viewed through a small hole or magnifying glass. Though historically a peep show was a form of entertainment provided by wandering showmen, nowadays it more commonly refers to a presentation of a sex show or pornographic film which is viewed through a viewing slot.





How to hack 2 objects?

Step 1 > changing the function of traditional peep-box

Step 2 > putting it in the garbage cans area

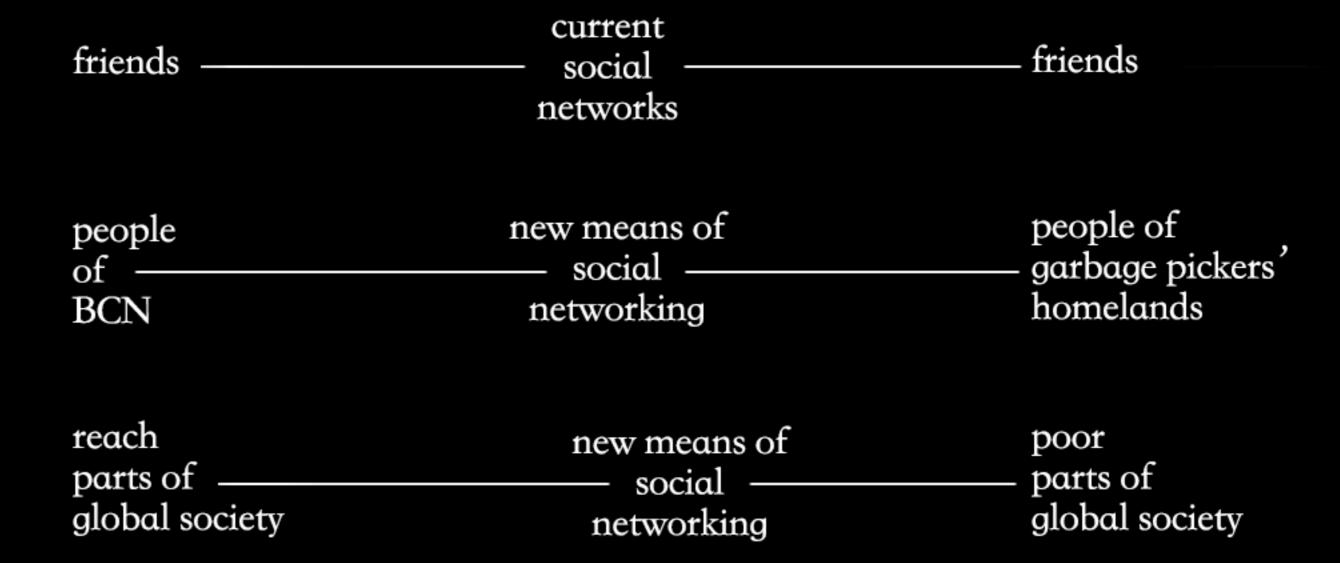
So in this way, the garbage area could have a kind of characteristic to absorb people and make them aware of garbage pickers.

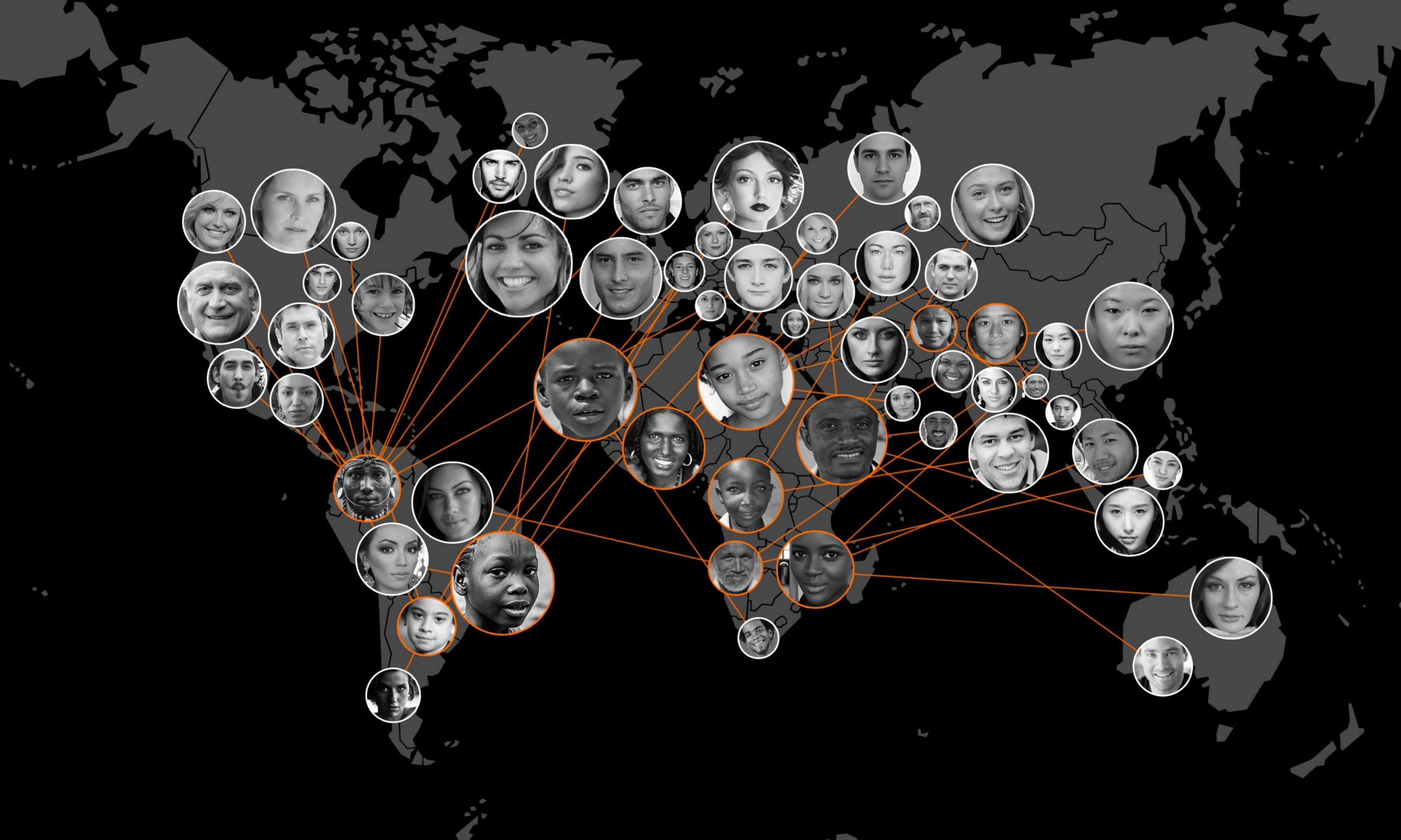
In other words, the meaning and function of garbage cans areas would be changed (in a way to solve the main problem).

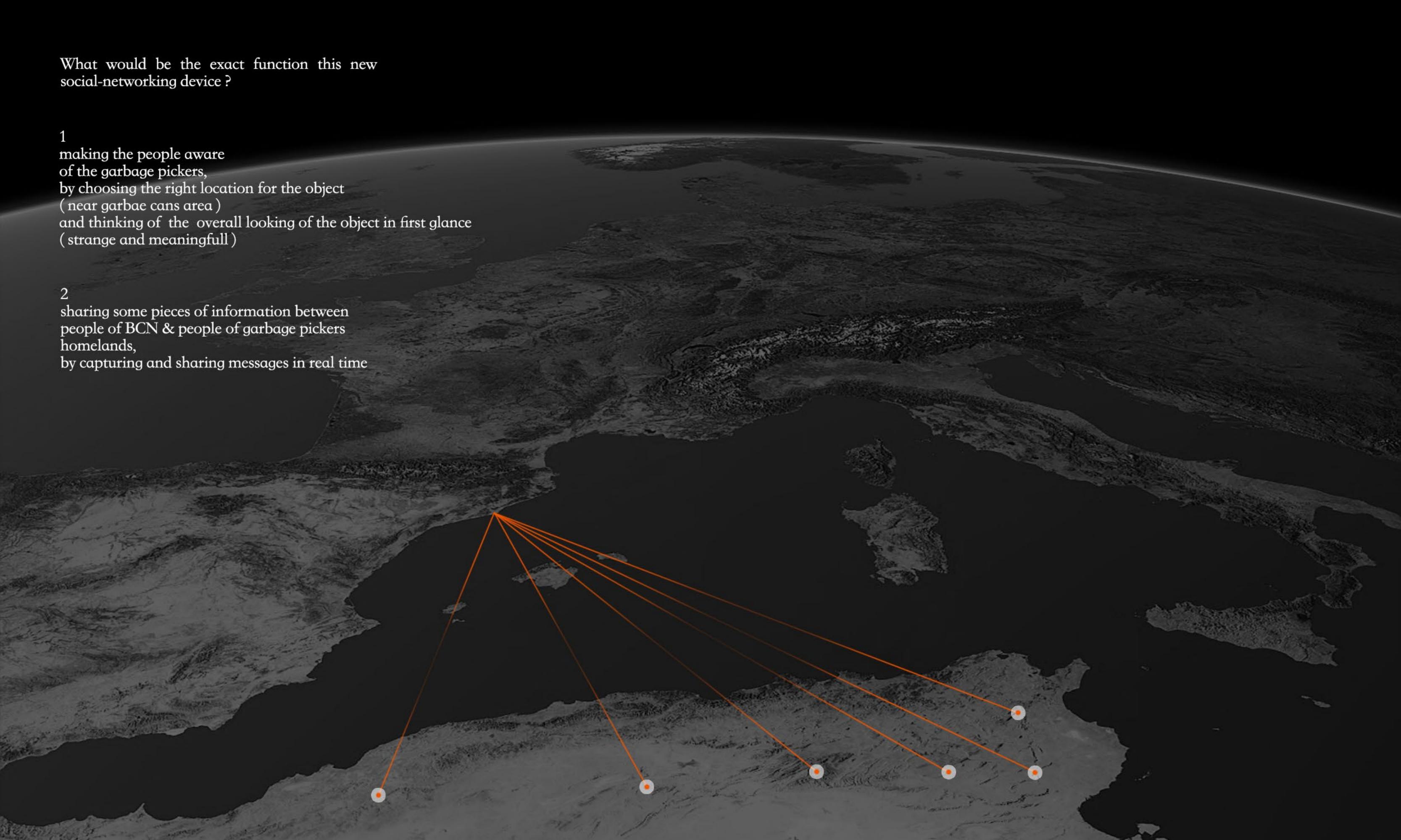
What would be the new function of PeepBox?

In the recent years social networks became super-accessible especially through smartphones and personal electronic devices.

So it seems that introducing a kind of urban device for a special use of social communication could be a smart way to make people interact with each other in a more real world.



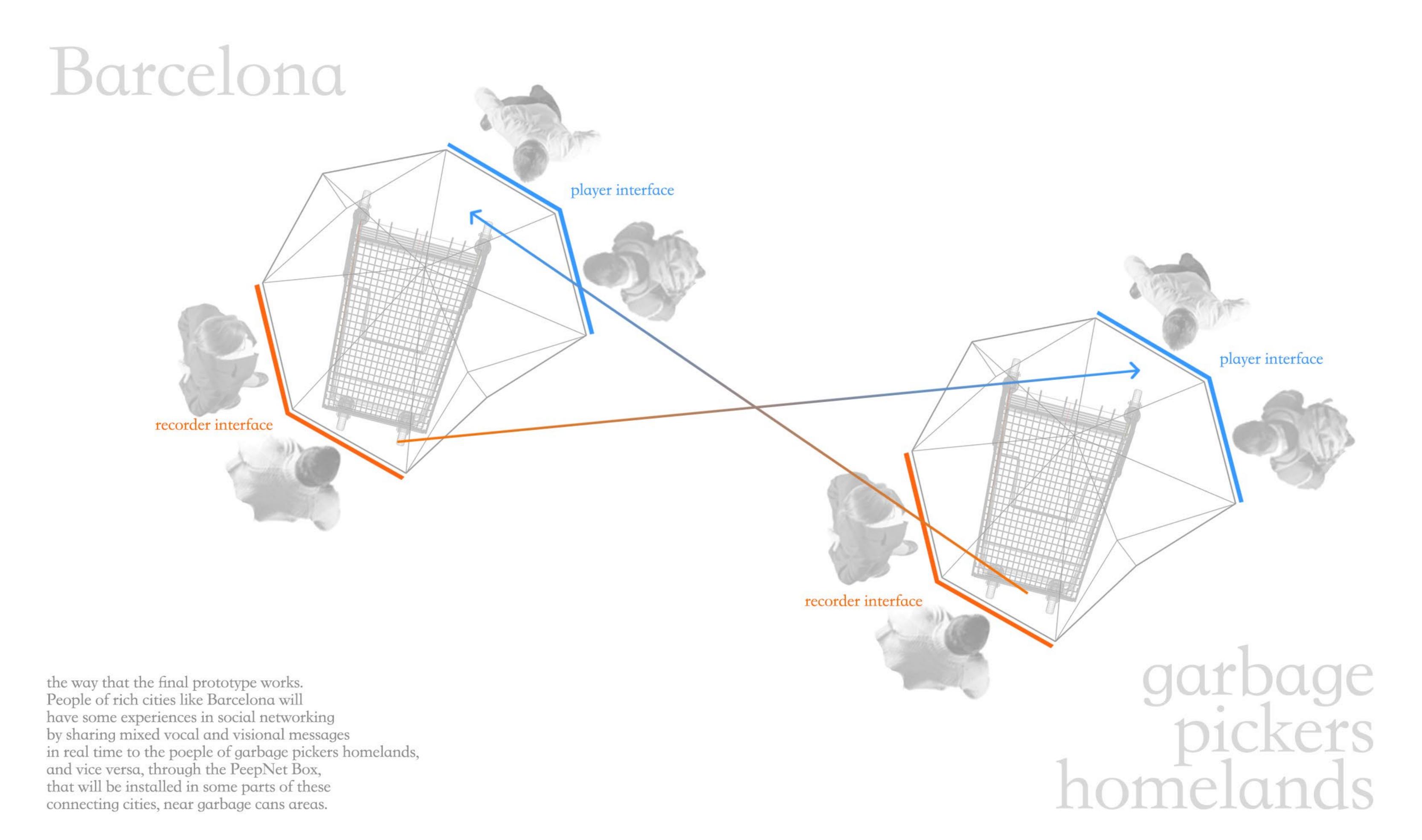




player interface recorder interface parts of the PeepNet Box symbolic base











Institute for advanced architecture of Catalonia

Advanced Interaction Studio Faculty: Carlos Gómez

By: Orion Campos Mahdi Najafi March 2015